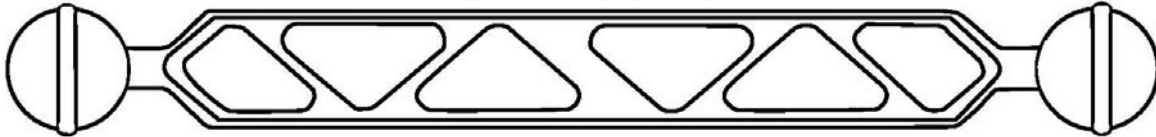


# ULTRALIGHT

CONTROL SYSTEMS



**Manufacturers of rigging gear for  
cameras, monitors, lights & sound equipment**

**The Ultimate articulating arm system:**

- Ultra Lite**
- Ultra Strong**
- Ultra Adjustable**
- Ultra Durable**
- Ultra Adaptable**

**Ultra Control for your Production**

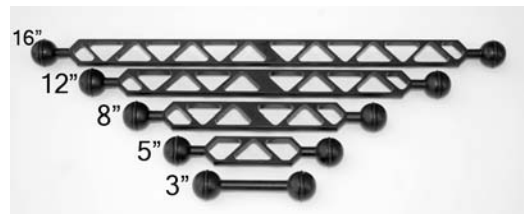
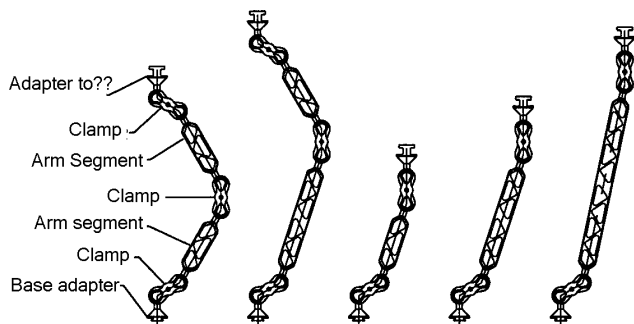
*Each ball and socket joint is adjustable individually, no collapsing equipment during set up and maneuvering.*



Ultralight's system on a monitor



Close-up of the ball and clamp



All arm sizes from 3" to 16"

<b>DB-03</b>	\$29.95	<b>DB-05</b>	\$47.95
<b>DB-08</b>	\$47.95	<b>DB-12</b>	\$47.95
<b>DB-16</b>	\$49.95		

**ULTRALIGHT CONTROL SYSTEMS  
CAMARILLO, CA 93010**

**(805)484-3334      (805)984-3008 Fax**

**www.ulcs.com**

Clamp  
**AC-CS** \$29.95



Triple clamp  
**AC-TCS** \$34.95



Monitor bracket  
**AC-MB** \$46.95



Monitor bracket Large  
**AC-MBL** \$49.95



Ball can be mounted in either position



specify 3/8 or 1/4 bolt

**C-RC-HB** \$97.95  
Rod Clamp with ball

Easily switched from 15mm to 19mm by taking the knob off & turning over the top part of the clamp. 4 threaded holes for mounting the ball



**BA-ARRI**  
w/locator pins  
\$33.95



7/32 Allen key included

**AD-HS** Hot Shoe  
\$34.95



**BA-PAN** Panavision  
adapter \$26.95



5/8" diameter

**AD-3/8-16** Adapters \$22.95  
(state type when ordering)



Female (F)



With Stud (S)



With Bolt & Washers (B)



Female (F)



With Stud (S)



With Bolt & Washers (B)

**AD-1420** \$22.95  
(state type when ordering)

**BA-HB** ball  
\$22.95



1/420 bolt in ball, tighten with 3/16 Allen key included

**BA-3816C or BA-1420C**  
\$33.95



For Arri cameras without locator pins, has captive bolt. Tighten with allen key through top of ball. 7/32 Allen key included

**BA-BC** Broadcast cameras  
\$33.95



Fits all broadcast camera shoes, has 1/4-20 screw. Ball is permanent on the base.

**AC-NB** \$29.95  
Neck ball adapter  
shown on a DB-05



Gives you an extra ball for attaching accessories